

The Fellowship of the Ring

Instructions: Complete *one* of the following questions.

1. Select a scene from the novel, rewrite it in your own regional dialect, record it or perform it live for the class.
(2-5 in the group)
2. Create a scaled model of one of the places described in the novel by using your imagination and the vivid description provide in the book.
(2-3 in the group)
3. Use your imagination to create a board game or computer game based on the events of the novel, The Fellowship of the Rings. The game should come with instructions, defining a clear ending and a clear winner. The class will play the game to determine part of your grade.
(2 people in the group)
4. Write a song or poem that summarizes the events of the novel. It must be complete as a PowerPoint slide to be shown in class. And don't forget, it must be performed for the class – recorded or live!
(2 people in the group)
5. At the end of this novel we have no idea what will happen to Frodo and Sam or the other members of the Fellowship. Imagine that there is a "Fellowship Reunion Party" and bring all members back together. Write a dialogue/play that explains what has happened to each of them after the fellowship is broken. Remember to be creative and be prepared to present the reunion, in play form, to the class. (Group of 2 or 3 can write the dialogue and you can use other members of the class in the performance)
6. Create your own book jacket for the novel, including a synopsis of the plot, any critical acclaim it has received, notes on the author, etc. Produce your work using Adobe Photoshop or a similar piece of software. (Group of 2 max)
7. Write a biography on Tolkien! 1000 -1200 words. Use MLA format and citations. (1 person)
8. Topic of your choice, using the visual elements!! Must be approved by your teacher. Example: rewrite as a children's book or take a scene and recreate in a comic strip.

If you need further information or clarification please see your teacher!